

09 | 826894

## CLAIMS AS FILED - PART I

(Column 1)	(Column 2)
<b>TOTAL CLAIMS</b>	
<b>FOR</b>	NUMBER PAYER NUMBER EXTRA
<b>TOTAL CHARGEABLE CLAIMS</b>	minus 20
<b>INDEPENDENT CLAIMS</b>	minus 3
<b>MULTIPLE DEPENDENT CLAIM PRESENT</b>	<input type="checkbox"/>

\* If the difference in column 1 is less than zero, enter "0" in column 2.

## CLAIMS AS AMENDED - PART II

(Column 1)	(Column 2)	(Column 3)
<b>AMENDMENT A</b>	<b>CLAIMS REMAINING AFTER AMENDMENT</b>	<b>HIGHEST NUMBER PREVIOUSLY PAID FOR</b>
Total	8	Minus 20
Independent	Minus 3	
<b>FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM</b>		

(Column 1)	(Column 2)	(Column 3)
<b>AMENDMENT B</b>	<b>CLAIMS REMAINING AFTER AMENDMENT</b>	<b>HIGHEST NUMBER PREVIOUSLY PAID FOR</b>
Total	Minus	**
Independent	Minus	***
<b>FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM</b>		

(Column 1)	(Column 2)	(Column 3)
<b>AMENDMENT C</b>	<b>CLAIMS REMAINING AFTER AMENDMENT</b>	<b>HIGHEST NUMBER PREVIOUSLY PAID FOR</b>
Total	Minus	**
Independent	Minus	***
<b>FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM</b>		

SMALL ENTITY TYPE		OTHER THAN OR SMALL ENTITY	
RATE	FEES	RATE	FEES
BASIC FEE	\$20.00	BASIC FEE	\$40.00
X\$ 9=		X\$ 18=	
X42=		X84=	
+140=		+280=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

SMALL ENTITY		OTHER THAN SMALL ENTITY	
RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 9=		X\$ 18=	
X42=		X84=	
+140=		+280=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 9=		X\$ 18=	
X42=		X84=	
+140=		+280=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 9=		X\$ 18=	
X42=		X84=	
+140=		+280=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20".

\*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.